

Chasing The Ace

Fireworks Fundraiser

1. Anyone 18 years of age or over may purchase a raffle ticket or tickets to become a *Potential Card Player*. 1 (One) Ticket is \$5. More than one ticket may be purchased at anytime. —Tickets are two part, with matching numbers, with the “Chasing the Ace” logo.
2. Each week, on Tuesday at 5:30p.m. a drawing will be held at a location that will be announced two weeks prior. Only tickets sold anytime prior to 4 p.m. on the day of the drawing will be included.
3. Radio stations WBNO and WLZZ will be present at the drawing to announce over the air live, and a live Facebook feed on the Chamber Facebook page will be used to announce the drawn number of the *Potential Card Player*.
4. *Potential Card Player* Tickets will be sold exclusively at the Bryan Chamber Office during normal business hours, M-F, 9am-4pm. In addition, tickets will be offered for sale immediately at the conclusion of the weekly “**Chase the Ace**” portion of the evening for 30 minutes at the announced location.
5. *Potential Card Player* Tickets will also be sold to attendees of the monthly Bryan Chamber Business After Hours and at any Chamber function.
6. No additional *Potential Card Player* tickets will be sold at the announced location.
7. Person in possession of the number drawn has 1/2 hour (30 minutes) to bring the ticket to the pre-determined announced location. Drawing locations may be a local merchant or a local restaurant and must be a Bryan Chamber Member. The ticket number that is drawn at 5:30pm. will give the *Potential Card Player* until 6pm to present the ticket to a Chamber Representative at the announced location.
8. When person in possession of the number drawn arrives at the pre-determined, announced location, that person, after verification of ticket number, will be allowed to draw three (3) cards from the standard deck of cards (no jokers) without looking or turning up/over any of the cards.
9. Ticketed winner will then choose one of the cards from the 3 (three) drawn cards, which he/she will turn over to display/reveal to everyone present. If their card is the “**Ace of Spades**”:, Ticketed Winner receives 1/2 of jackpot which is announced at 5:30p.m.
10. If no “**Ace of Spades**” is turned over, the card turned over will be discarded, and jackpot will remain and included in next week’s drawing.
11. Ticketed winner may have multiple chances in the hopper, but the ticket that is drawn from the hopper, will be discarded, as will the turned over card. This will reduce the deck of cards by one card each week.
12. All numbered tickets will remain in the hopper until an “**Ace of Spades**” winner is awarded, at which time the game is completed and all tickets will be discarded.
13. Chances of revealing the “Ace of Spades” is 1/52 for the first week and will decrease by 1 each week.
14. If *Potential Card Player* is not presented on or before 6p.m. the day of the drawing, at the drawing location, the jackpot will continue through the subsequent week. DON’T BE LATE!
15. Chamber Staff and any Representative of the Chamber present at the weekly drawing are not eligible to become a *Potential Card Player*. A Representative of the Chamber is anyone who is working or assisting the “Chasing the Ace” Event on or during the Tuesday drawing.